CITY OF LEADVILLE, COLORADO **RESOLUTION NO. 28 SERIES OF 2023**

A RESOLUTION ADOPTING THE EMERGENCY OPERATIONS PLAN FOR THE **COUNTY OF LAKE, STATE OF COLORADO**

WHEREAS, pursuant to the requirements of C.R.S. §24-33.5-707(8), each County disaster agency shall prepare and keep current a county disaster emergency plan for its area; and

WHEREAS, the purpose of the Presidential Policy Decision Directive is to enhance the ability of the United States to manage domestic incidents by establishing a single, comprehensive national incident management system; and

WHEREAS, Lake County has in place an Emergency Operations Plan ("EOP") which is the county disaster emergency plan for our area; and

WHEREAS, the EOP is a living document and outlines the roles and responsibilities of the different organizations in Lake County in the event of a disaster or emergency; and

WHEREAS, the Lake County EOP needed to be updated in order to be compliant with the new guidelines that the Colorado Division of Homeland Security and Emergency Management ("DHSEM") issued in January of 2023; and

WHEREAS, Claire Skeen, the Director of the Office of Emergency Management") made a presentation about the updated EOP to the City Council at its regularly scheduled meetings on October 3 and November 21, 2023; and

WHEREAS, the City Council expressed support for adoption of this plan.

NOW, THEREFORE, BE IT RESOLVED by the City Council of the City of Leadville, Colorado, as follows:

The City Council hereby authorizes adoption of the 2023 Lake County Emergency Operations Plan as presented to the City Council on November 21, 2023. The Council further authorizes the City Administrator along with the Director of Emergency Operations to make any non-substantial changes as necessary to the EOP that was presented on November 21, 2023.

This Resolution shall be effective upon its adoption.

ADOPTED this 5th day of December 2023 by a vote of \overline{Z} in favor, \overline{Z} against
abstaining, and absent.

CITY OF LEADVILLE, COLORADO:

ATTEST: